

Resume: Eric Jacques Amsellem.
By Nicolas Mazet, NM Galerie Paris.
Hôtel de Gallifet -Art contemporain
Aix-en-Provence

The artistic journey of Eric Jacques Amsellem tends toward experimentations and synthesis.

At first EJA, focused on modeling techniques and sculpture. He sees the work of the matter –clay- as "a discipline that forces the body and the mind to unite in a carnal effort against the matter".

To understand this art and master it as best as he can, he acquires step by step ancient techniques of fabrication, assembly, coring and cooking.

The contact with these materials provides him with an experience full of knowledge about the perception of forms and about reporting volumes in space.

After meeting several artists Raphael Eja decided to paint
This new form of expression rewarding and completes – opens itself to him.

Combining the work of volumes to the infinite color possibilities offered by this medium, he surfs the spectrum of contrasts experimenting the balance of power between darkness and light. The synthesis of these experiments in these two opposite dimensions leads him gradually into a third unexpected world, surprising and extremely rich... 00110.....

Raphael believed that technology was the opposite of his aspirations.
Though it reveals to be an extraordinary source of opportunities for work of synthesis.
The use of new technologies sends him to a new state of non-material thoughts.

The eye of the artist, the sincerity of his commitment, processes and reveals the reality or indefinable.

Once this contract honored, the work returns this force to the viewer.

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Technical: Statement of the work...

The contemporary digital artists, use programs for image processing like Photoshop, Indesign, after effect, for the most famous). They use those programs to enrich and transform photographs that these artists produce or import on the net.

The artistic approach of Eric Jacques Amsellem is different.
The artist does not use any sources or existing images.
He only uses the effects and tools included in the retouching programs.
This way, the artist creates his own graphic universe, piece by piece.

His job is mainly to place diverse lines of color, each next to each other, creating graphic collisions of colors , He uses those "accidents" while collecting fragments that look interesting to him, between hundreds of other possibilities.
The artiste retrieves and organizes those elements like a puzzle in a way to produce landscapes,abstractions or figuratives modern compositions.

Combining also the multitude of fibers and tools, those programs have, he enrich his universe and create a unique visual identity.

The quality of his work is of very high definition and its images allow a great magnification (more than 600 times).
This type of image made of "lines", is a digital system composed of individual geometric objects, completely different from the "Bitmap" system where you have to work on pixels.

Naturally, a vectorial drawing is redone again in each visualization, which creates necessary calculations on the machine.
The goal is to be able to revisit the image at will using a very powerful calculations tools and memory.

By Nicolas Mazet and Muriel boiteau, NM Galerie Paris.

(My work got a new visual identity and can be print on any support.
Wood Diasec or Canvas.. and it's possible to change aspects or colors if customers wants)..

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